

# INSOMNIAC CHARACTER SHEET

*CONCEPT*

Legal Name _____	Age _____	Character Class	INSOMNIAC _____
Street Name(s) _____	Gender _____	Socioeconomic Class	STREET PERSON _____
Player Name _____	Orientation _____	Home Neighborhood	_____

  

Worldviews	Ideals	Appearance
_____	_____	_____
_____	_____	_____

  

Advantages	Disads
_____	_____
_____	_____

*ATTRIBUTES*

	Base	Current	Plusses/Minuses
AGY	_____	_____	_____
AWR	_____	_____	_____
CHM	_____	_____	_____
END	_____	_____	_____
INL	_____	_____	_____
SPD	_____	_____	_____
STH	_____	_____	_____
WIL	_____	_____	_____
Health Attributes			
BLD	_____	_____	_____
BDY	_____	_____	_____
INCY	_____	_____	_____

*SKILLS*

Skill	Attribute	Type	Levels	AV
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____
_____	_____	_____	000000	_____

*EQUIPMENT*

Weekly Income/Costs *3 DOSES OF SIBOSIN/WEEK* \_\_\_\_\_

\$ _____ /wk. for _____	_____	\$ _____ on person
\$ _____ /wk. for _____	_____	\$ _____ in bank
\$ _____ /wk. for _____	_____	\$ _____ hidden@home
\$ _____ /wk. for _____	_____	\$ _____ hidden _____
\$ _____ /wk. for _____	_____	\$ _____ hidden _____
\$ _____ /wk. for _____	_____	\$ _____ held by _____

*ADVANCEMENT*

Skill Costs: ATH 6 BIO 9 CMBT 6 CRTV 6 INFO 10 INTL 11 MIL 9 PSY:X 20 PSY:M 10 PSY:S 10  
 TECH 10 THIE 5 STRT 5 SOC 8 Special \_\_\_\_\_  
 Unspent XP \_\_\_\_\_ Total Earned XP \_\_\_\_\_ Levels/Disciplines \_\_\_\_\_

